



# TOURNAMENT RULES

## Rim height and ball sizes:

- 3rd grade boys and girls: Rim height = 10 feet; ball size = 27.5 (junior ball)
- 4th-7th grade boys and girls: Rim height = 10 feet; ball size = 28.5
- 8th grade boys: Rim height = 10 feet; ball size = 29.5

## Home team:

- Provides a game ball
- Wears a white/light jersey
- Is listed FIRST on the schedule (online and the app)

## All game clocks:

- Two 20:00 minute halves per game
- Clock stops on all whistles during the last minute of each half, unless a team is up by 15 or more points in the last minute of the 2nd half, in which case the clock will not stop.

## Timeouts:

- Three full (60 second) timeouts per game
- A maximum of two timeouts carry over to the second half
- No carryover of timeouts from regulation to overtime

## Overtime:

- 2:00 minute period
- Clock stops during the final 1:00 minute
- One full (60 second) timeout
- If game still tied after overtime period, sudden death will go into effect. First team to score wins. No timeouts in sudden death.

## Free throws:

- 3rd grade boys and girls - free throws shot from 12 feet
- On 7th team foul - 1 and 1
- On 10th team foul - 2 shots

## Technical fouls:

- Two technical fouls on the bench (head and/or assistant coach) results in ejection from current game and removal from all OSA facilities for the remainder of the weekend. This applies to all teams coached.
- Second ejection will result in coach suspension from further Spring/Summer tournaments until meeting with OSA management occurs.
- Two technical fouls on player results in ejection from current game and removal from all OSA facilities for the remainder of the weekend. This applies to all team rosters.

## Full court press policy:

- 3rd grade boys and girls - No full court pressing until the final :30 seconds of the second half or overtime periods only if the score differential is less than 10 points.
- All other grades and divisions - Full court pressing is allowed anytime, up to a 20 point lead.



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## Eligibility:

- Players can play up a grade, but CANNOT under any circumstances play down.
- Participants may play on more than one team only if both teams are not in the same division.
- Teams are allowed to play with four players if needed.

## Rule for coaches bench behavior:

- Only the head coach and one assistant coach are allowed to sit on the player bench.
- Organization and program heads (not acting as the head coach) are allowed to sit on all their team benches (3 max in this situation).
- If a stats keeper or videographer is on the bench, that person will be considered the assistant coach.
- Only the head coach is allowed to stand.
- Only the head coach is allowed to address the official. The assistant coach may not address the official.
- If a head coach receives a technical foul, they will need to sit for the remainder of the game (both coaches must sit).
- We set aside official areas on the corners of each court. This area is for security and officials only. Coaches may not address the officials while they are in these areas before games, at halftime or after games.

## OSA HAS A ZERO TOLERANCE POLICY:

- **OSA has the right to remove any participant who does not comply with OSA policies and procedures or who is seen as a threat to the safety and integrity of our tournament.**
- **Fans who cross the line and verbally abuse or berate the officials will be removed from OSA and OSA facilities.**
- **If a spectator is removed from an OSA facility, they will not be allowed to return to the facility for the remainder of weekend and the following weekend.**
- **Repeat offenders will be banned permanently from OSA facilities.**
- **Like players and coaches, officials will from time-to-time miss calls, and as a spectator, you do not have the right to admonish or berate officials.**
- **We encourage you to simply show up and cheer on your loved one and their teammates. If you do not address the referees, you will have nothing to worry about.**

**Scorekeepers:** Each team must provide a volunteer scorekeeper (16 or older) for each game. One will run book. One will run clock. Scorekeepers are not allowed to address any players, officials, or opposing coaches.

**Parking:** Do not park in the designated "no parking" areas. You will be towed.

**Venues:** Doors open 30 minutes prior to the start of the first game. All teams will have a 5-minute warm-up period unless we are running behind.

**Weather Closings:** In the event of inclement weather, OSA will send out notifications to all coaches through Tourney Machine. We understand that there are teams that travel from a distance to OSA, and in the event of inclement weather in surrounding areas, we reserve the right to cancel games as needed.

**Cashless:** OSA admissions and concessions are cashless - please inform your parents.